

Mitigating supply and production uncertainties with dynamic scheduling using real-time transport information

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February 26, 2014

Abstract

Supply and production uncertainties can affect the scheduling and inventory performance of final production systems. Facing such uncertainties, production managers normally choose to maintain the original production schedule, or follow the first-in-first-out policy. This paper develops a new, dynamic algorithm policy that considers scheduling and inventory problems, by taking advantage of real-time shipping information enabled by today's advanced technology. Simulation models based on the industrial example of a chemical company and the Taguchi's method are used to test these three policies under 81 experiments with varying supply and production lead times and uncertainties. Simulation results show that the proposed dynamic algorithm outperforms the other two policies for supply chain cost. Results from Taguchi's method show that companies should focus their long-term effort on the reduction of supply lead times, which positively affects the mitigation of supply uncertainty.

Keywords:Simulation; supply uncertainty; production uncertainty; dynamic scheduling; information sharing.

1 Introduction

Demand, production and supply uncertainties can importantly affect the performance of final production systems (Sun *et al.*, 2012). Operationally, demand is stable because production requirements are defined by the master production schedule, with supply and production constituting the primary sources of uncertainties (Kim and Springer, 2008 and Song *et al.*, 2014).

Their influence could be mostly measured by delays in supply and production lead times. Operational uncertainties in supply include transport time variability, quantity inaccuracies and supplies not meeting the specifications (Zsidisin, 2003 and Ghadge *et al.*, 2012)). The two latter uncertainties require the supplier to redeliver the items, causing further disruptions to supply lead times. Natural hazards could also disrupt supply operations (Pawar and Rogers, 2013): because of the 2011 Thailand floods the global magnetic-hard-drive supply was delayed by several weeks (Arthur, 2011). Operational uncertainties in production include glitches, malfunctions, congestions and lack of control (Tomlin, 2006 and Micheli *et al.*, 2014). The two latter uncertainties directly disrupt production lead times. The two former uncertainties require reworks. Those in turn delay production operations.

In particular, the effects of supply-side transport disruptions could be severe in just-in-time settings, for example, the supply of automotive components or perishable food or chemical raw materials. Although disruptions and delays in production could be timely identified, it was not so for transport operations until recently, thanks to technology developments such as GPS-based vehicle tracking (Gaukler *et al.*, 2008). Allowing real-time gathering of shipment status, these technologies have attracted some attention from practitioners as they could be used to dynamically reschedule production if supply-side transport disruptions occur (GIS Park, 2011). However, it is unclear how such applications would work and what is the entity of the benefits ensuing from their introduction.

To address this relevant practical problem we propose a GPS-based technology application and develop a heuristic algorithm, called ‘Dynamic algorithm’ to re-schedule production according to real-time transport information

that we compare by a simulation study against commonly used scheduling policies.

The setting, the assumptions and the data of the simulation study are based on a chemical plant producing calcium carbonate. The plant is managed by a Swiss-based chemical company with worldwide presence, specialised in the production and distribution of industrial minerals. We use the pseudonym ‘Carb.Co.’ when we refer to the company to preserve its anonymity.

This paper could be classified among those academic studies considering demand, supply or production uncertainties in final production systems. We contribute to filling the gaps in that academic literature in the following ways. First, our study considers supply and production uncertainties, although previous literature seldom considers these uncertainties simultaneously. Second, to mitigate delays and congestions in the production system, our algorithm considers scheduling and inventory decisions. Again, although these decisions are strongly inter-related, previous literature rarely consider scheduling and inventory policies together.

A more theoretical contribution of this work is related to how to calculate inventories between known demand and uncertain supply lead times when these are lognormally distributed. The choice of such distribution is motivated by empirical evidence collected from the industrial example and confirmed by its suitability to capture lead time variability (Bakshi *et al.*, 2011).

Our study primarily contributes to that body of academic work that focus on assessing the benefits of tracking technologies, including RFID and GPS. In this respect, we show that the ‘Dynamic algorithm’ outperforms the supply chain cost, the first-in-first-out scheduling rule, or FIFO, and the no changes policy, namely, to follow the original production schedule. The supply chain cost includes the cost of inventory, overtime, non-completion and changeover. A further analysis based on the Taguchi’s method shows that companies should invest in supply lead time reduction initiatives, as the results show that the length of lead times is the most relevant factor in decreasing the supply chain cost.

2 Related work

This study is related to those academic contributions trying to assess the benefits of tracking technologies, for example, RFID and GPS. The contributions of Gaukler *et al.* (2008) and Sari (2010) are among the studies in this area using the same methodology employed in this work, simulation. These papers aim at assessing the benefits of RFID tracking in supply chains, with Gaukler *et al.* (2008) focusing on the process of expediting late orders and Sari (2010) conducting his study in a multi-echelon setting. Both studies show that the benefits ensuing from tracking technologies are often intangible, for supply chain visibility, and, therefore, difficult to evaluate. Ballestín *et al.*, 2013 looked at the role of RFID in sequencing warehouse operations. They compare, as we do, static policies and technology-based dynamic policies.

Although the setting of the problem studied here is new, we can still relate our work to previous papers in the scheduling and inventory management literature, especially to those studies considering uncertainties in final production systems. These can be divided into four categories: (1) papers calculating safety lead times, (2) papers analysing the economic lot-scheduling problem, (3) papers modelling the restoration of a disrupted schedule and (4) papers identifying and testing dynamic scheduling rules.

The first category of papers studies re-ordering policies for single-product assembly systems with deterministic demand and independent and identically distributed component lead times. Cost-minimising policies are usually formulated for safety lead times, defined as the difference between the planned and expected lead times. Tang and Grubbström (2003) obtain results for the continuous time setting. Louly *et al.* (2008) extended the model of Tang and Grubbström (2003) to a discrete time environment, by also allowing more components. Louly *et al.* (2008) further allowed the values of component lead times to be generated by various probability distributions. These papers connect to our study because they also assume deterministic demand and try to identify inventory policies to hedge against supply lead times uncertainty. They study a more complicated inventory setting than us in which each product is assembled from several components. On the other side, their study is simpler in other dimensions: they do not consider production uncertainty and scheduling policies.

The second group of papers aims at finding cyclic schedules for manufacturing various products with the goal of minimising holding and setup costs.

These studies are similar to the present work in their objective to consider inventory and scheduling decisions when managing final production systems. Contrary to the present paper, these studies analyse inventory and scheduling decisions jointly and not sequentially as we do here. However, they do not consider production and supply uncertainties, with only few studies considering demand variability (Leachman and Gascon, 1988 and Gallego, 1990). More recently, Wang *et al.*, 2012 analysed the extension of this problem to a dynamic control setting.

The third category of papers assumes that processing times are stochastic variables and concerns the restoration of an initial schedule disrupted by rework or machine breakdown (Bernier and Frein, 2004 and Ding and Sun, 2004). Their studies follow the traditional stochastic scheduling approach considering job-specific attributes of available work, for example, job release times, processing times and due dates, to form the shortest expected flow time of the schedule (Conway *et al.*, 1967). These papers connect to our study as they try to mitigate delays and congestions in production systems. Compared with our study, they use analytical approaches. However, they impose the distributional independence of lead times, an assumption hardly verified in practice, because some products may share a set of resources. Moreover, they do not consider inventory decisions and supply uncertainties.

The final group of papers proposes and tests dynamic scheduling rules in final production systems. All these contributions consider processing time uncertainty but not supply lead time variability. This category of papers is related to our study because they propose heuristic dynamic scheduling rules as we do here. Dynamic rules require the knowledge of many events occurring in the production system leading to large state spaces. Additionally, decisions in dynamic rules are made in discrete time. For these reasons, analytical approaches are often difficult to accomplish and the studies in this last group rely on simulation to test the rules proposed. Hausman and Scudder (1982) proposed a model in which dynamic policies provided an important reduction in spare parts inventory compared with static policies for an assembly job-shop processing various jobs on several machines. Wein and Ou (1991) tested how the adoption of various scheduling policies affects the flow time of an assembly system similar to the one described by Hausman and Scudder (1982). More recently, Gong *et al.* (2011) tested the effectiveness of a dynamic rule called ‘distributed arrival time control’ to schedule jobs in assembly lines and assembly cells. The results indicated assembly cells outperform assembly lines with specific reference to an indicator associated

with the due-date variation of jobs.

2.1 Problem description

The supply chain studied and the assumptions of the model are based on the industrial example of Carb.Co., a producer of calcium carbonate interested in synchronising its production process with information about inbound supply shipments. Drivers could already use smartphones to update the company about inbound shipments' status. However, Carb.Co. was interested in automating the tracking to make updates more frequent and regular. Based on this need, we propose the innovative application described in §2.2.

The plant under consideration entails a single multi-product production line receiving chemical raw materials from various suppliers. The production line makes various products from raw materials according to a predetermined and fixed daily production plan, which follows the expected raw-material arrival times. Each raw material is sent to the production line independently by road and is transported by a third-party logistics provider. We assume the supply shipment ready-time to be reliable but the transport lead time can be variable. Moreover, we assume production lead times to be random as they directly depend on the variable raw-material quality.

Inventory holding costs are charged per raw material and per time unit, also for those goods in transit. When a raw material necessary to make the product scheduled next for assembly has not yet arrived or is not in stock, it is necessary to decide whether to wait for the raw material to arrive or to schedule a later production.

The decision horizon is constituted by a single working day. If everything goes smoothly, the production is completed in the regular time. However, with delays, managers can recur to an overtime shift at a cost to ensure that all the products are manufactured. If some products cannot be produced even in the time slot allotted to overtime, a penalty cost per product is charged.

A changeover cost is charged every time the sequence of production is changed. This includes all the extra costs of changing the schedule in the middle of the work. Changeovers also have an indirect influence on the supply chain variable cost through changeover time. Changeover times imply delays in the production schedule that may require using overtime at additional cost, or may even result in the non-completion of the production of raw materials in the given horizon. Note that changeover times are only associated with schedule changes, and are not related to setup times, included in the

processing times. We assume changeover times and costs to be independent from the sequence.

Managers define the original production schedule based on structured techniques, which consider constraints such as the capacity of the plant and the product due dates. To mitigate supply and production uncertainties in the short time horizon, the managers may choose to follow the original production schedule, named ‘No changes’, or always produce the first raw material arrived, called FIFO. ‘No changes’ and FIFO policies do not include inventory decisions. These two policies are commonly used in practice, primarily because of the lack of real-time information.

2.2 Innovative application and ‘Dynamic algorithm’

We propose a technological application that can be introduced in the setting described in ¶2.1 to trace shipment status and to allow the manufacturer to make dynamic informed decisions about its production schedule (Figure 1). Lorries are traced real-time by the 3PL through automated GPS/GPRS units. The route leading from each supplier to the manufacturer is divided into road-segments, each taking the same average lead time. Through a technique called geo-fencing, the GPS technology tracks when a lorry enters or exits a specific road segment. This information is in turn transmitted to the 3PL’s information systems through GPRS cellular technologies. An e-commerce B2b application, such as a traditional EDI connection or a web-EDI connection, is used to send shipment information from the 3PL to the company’s ERP system, which makes a dynamic schedule update possible. Given the updated location information of each lorry, it is possible for the company to forecast the arrival of each raw material in real-time. Combined with the availability information of stocks of raw materials on hand, the company may decide to dynamically change the schedule of the products after our proposed algorithm.

Our ‘Dynamic algorithm’ uses a static policy to determine the initial inventory levels of raw materials to safeguard the company from supply lead time variability. The static policy assumes the lead time to cover each route leading from a supplier to the manufacturer can be adequately represented by K independent and identically distributed (iid) lognormal variables, where K is the number of road segments in the route. We choose this distribution based on empirical evidence collected from the industrial example. Moreover, the lognormal distribution seems suitable to capture lead time variability, be-

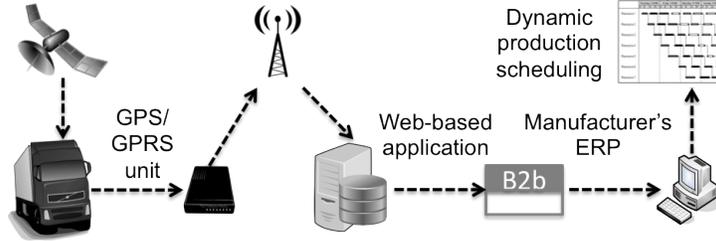


Figure 1: The proposed technological application.

cause it has a modal response strictly above zero and a long tail representing infrequent cases of long lead times (Bakshi *et al.*, 2011). The stock allocation rule of our static policy is encapsulated in Proposition 1.

Proposition 1 *The demand of a raw material is constant and unitary. Its supply lead time is modelled after the sequence of $X_1 \dots X_k$ iid lognormal variables with mean μ_x and standard deviation σ_x for $i = 1 \dots K$. Define the customer service level CSL of the supply as the probability of a raw material arriving before a particular time threshold t , after which the manufacturer's operations may be disrupted. Then the condition for assigning a stock unit can be written as follows:*

$$\exp(F_Y^{-1}(CSL, \mu_y, \sigma_y) - \mu_x) \geq t \quad (1)$$

The term on the left of the inequality can be interpreted as the expected delay, with μ_x the mean of the compound lognormal variable X obtained through the Fenton-Wilkinson approximation and F_Y^{-1} the distribution of the normal variable Y derived from X .

The proof of Proposition 1 can be found in Appendix .1.

The ‘Dynamic algorithm’ is described as unified modelling language activity diagram in Figure 2. Although the shipment is updated after every route segment, the algorithm computes the expected time of arrival of each raw material based on 1) the current segment where the raw material is and 2) the information about the lognormal variables. The algorithm further considers the changeover time t_c , namely, the time needed to set up the assembly line in case the production sequence is changed. Time t_c minutes before the

line is available for production, all the raw materials arrived or due to arrive in the next t_c minutes are possible candidates for production next. The next raw material to be manufactured among those arriving or arrived is chosen because of the original production schedule, to avoid the changeover cost. This choice may not be possible, for instance, when the raw material originally scheduled next for production has not yet arrived or is not expected to be arriving in t_c minutes and at least one other raw material has arrived or is arriving in t_c minutes. In this latter case the production sequence is changed and a changeover cost is charged. Once the algorithm effectively schedules a product to be manufactured next, the line is made unavailable for the other products. Once the raw material scheduled for production has arrived and once the line is available, the production starts.

3 Simulation

3.1 Simulation model

We developed a discrete event simulation model using the language SIMAN and its visual interface Arena 13.0 to compare the effectiveness of the ‘Dynamic algorithm’ against ‘no changes’ and FIFO policies. We chose to use a simulation approach because the problem has not been considered tractable analytically for the following reasons: 1) the large state space necessary to the ‘Dynamic algorithm’ to make the decisions and 2) the scheduling rules are triggered by discrete events such as the arrival of raw materials and the final production line becoming available for manufacturing.

Semi-structured interviews with Carb.Co.’s IT project manager and the technological provider of its current tracking application helped determining the problem description and the assumptions behind the simulation model. All the parameters and the data of the model, including the production and shipping plans used in the simulation, are based on real-data from the industrial example, some of which have been scaled. A panel consisting of one academic and one practitioner has verified and validated the simulation model.

The model incorporates ten sub-models developed for each raw material shipped to the assembly line by the ten suppliers. Each sub-model is associated with a physical component, replicating transport and production activities, and a decision-making component, changing because of the algo-

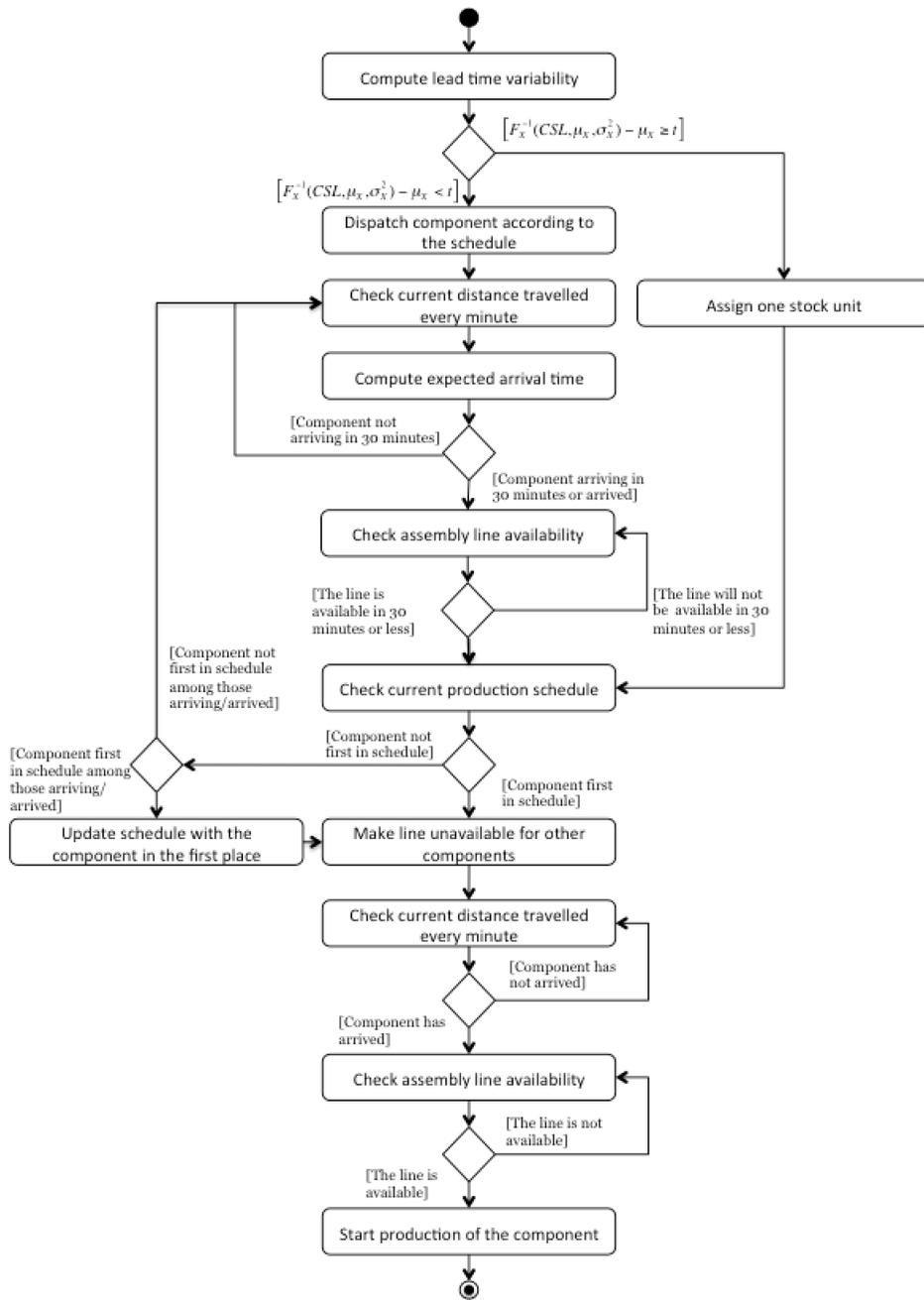


Figure 2: The proposed ‘Dynamic algorithm’.

rithm used.

The initialisation phase of our model entails the creation of a production plan, a delivery plan and a shipping plan. The predetermined production plan considers the required sequence of production, the average production lead times and the hours of operation of the plant. A delivery plan is created based on the production plan depending on the time lag between the expected raw-material arrival and the start of the production, called just-in-time extent or JIT. The planned shipping times of all raw materials are calculated based on the average supply lead times and planned production times. In our simulation, the shipping times equal the arrivals of entities, the raw materials, into the system.

The final production is modelled based on two normal shifts of six hours each. Additional overtime of six hours is available if raw materials cannot be produced, because of delays during regular work hours. We determined *CSL* being 80% and t being two hours of delays. The changeover time or t_c is set to 30 minutes, and three simulation files are used with one each for ‘No changes’, FIFO and ‘Dynamic algorithm’ policies.

Table I shows relevant parameters and costs used in the model. The lead time ratio conveys the magnitude of supply lead times compared with production lead times. Olhager (2003) uses the multiplicative inverse of this ratio to position the order penetration point in a supply chain. Higher values of this ratio mean longer supply lead times, expected to amplify delays and congestions because of supply variability. The lead time variability is measured as the relative standard deviation of lead times. This measure is easy to compute from historical data and commonly used in operations management literature. As described previously, the JIT extent is the scheduled slack between the expected arrival time of raw materials in the plant and the expected start of production in which those materials will be employed. Lower values of this indicator convey the intuitive idea that the JIT process is tighter.

Given the short horizon considered in the simulation, inventory costs are high if compared with other costs. This assumption is based on the chemical industry, where raw materials are highly expensive and perishable, with both factors importantly increasing the holding cost. Modelling the overtime and non-completion penalty costs explicitly prevent us from basing our decisions on proxy parameters, such as the time when the assembly line is idle, only indirectly connected to the supply chain cost. The supply chain cost is used to assess these policies as this indicator helps us better judge the overall

| Parameters | Value | | |
|--|-------|--------|-------|
| | Low | Medium | High |
| Lead time ratio (supply / production lead time) | 1 | 5 | 10 |
| Lead time variability (% standard deviation) | 10% | 50% | 100% |
| JIT extent [minutes] | 0 | 15 | 30 |
| USC: Changeover cost [£/changeover] | 100 | 200 | 300 |
| UHC: Inventory holding cost [£/(component*hour)] | 5 | 10 | 15 |
| UOT: Overtime cost [£/shift] | 750 | 1 000 | 1 000 |
| UNC: Non-completion penalty [£/product] | 250 | 500 | 750 |

Table 1: Cost, lead times and just-in-time parameters.

performance of the system, compared with time-based operational indicators commonly used in previous studies (Gong *et al.*, 2011).

3.2 Simulation results

We tested the three policies using the medium values of the unit costs and under the low, medium and high values of three variables: supply lead time variability, ratio between supply and production mean lead times and just-in-time extent, leading to 81 experiments. Because we found that the JIT extent has a modest influence on the cost, for clarity we show the results with JIT extent equal to 15 minutes (Table II). The number of replications or simulation runs for each experiment varies because it is calculated based on 5% confidence interval with the indifference zone set to 50 cost units, according to the Dudewicz and Dalal method (Law, 2006, Chapter 10). A unit cost of 50 is chosen because such daily saving would not justify the introduction of the real-time technology necessary to adopt the ‘Dynamic algorithm’. Fewer runs are required for experiments with lower lead time variability and a higher ratio between supply and production lead time.

The simulation results suggest that the ‘Dynamic algorithm’ is the most effective policy. ‘No changes’ is always the most expensive solution as waiting for a delayed predetermined raw material increases holding, overtime and non-completion costs.

For higher values of the ratio between supply and production lead time the cost is higher. Moreover, the cost increases when the supply lead time

| Lead time ratio | Lead time variability | | |
|-----------------|-----------------------|-------------------|-------------------|
| | Low (10%) | Medium (50%) | High (100%) |
| Low (1) | A: £145 (40) | A: £719 (1 167) | A: £1 032 (1 640) |
| | F: £1 288 (558) | F: £1 384 (1 387) | F: £1 683 (2 028) |
| | N: £2 137 (40) | N: £2 197 (40) | N: £2 263 (135) |
| Medium (5) | A: £954 (569) | A: £2 224 (2 083) | A: £2 621 (3 393) |
| | F: £1 807 (678) | F: £2 534 (1 155) | F: £2 798 (2 150) |
| | N: £2 606 (40) | N: £2 956 (664) | N: £3 292 (4 559) |
| High (10) | A: £2 040 (997) | A: £3 352 (3 494) | A: £3 059 (2 093) |
| | F: £2 570 (934) | F: £3,481 (2 134) | F: £3 656 (1 934) |
| | N: £2 923 (135) | N: £3 994 (4 899) | N: £4 396 (5 844) |

Table 2: Selection of simulation results, with the number of runs in brackets (A, F and N mean ‘Dynamic algorithm’, FIFO and ‘No changes’, respectively).

variability increases for almost every experiment. This effect is principally relevant to high values of the ratio between supply and production lead time. Because lead time variability is calculated as a percentage of the supply lead times longer lead times imply higher variability.

We use Figure 3 to illustrate further results. The ‘Dynamic algorithm’ seems to work principally well in two settings: for low levels and for high levels of lead time variability. For low levels of lead time variability the scheduling rule based on both the components having arrived and due to arrive is principally effective. FIFO performs worst as this policy is too myopic and will always schedule the first raw material arriving, with high chance of scheduling the ‘wrong product’ and ensuing high changeover costs. For high levels of lead time variability the inventory policy allocates initial stock of those raw materials characterised by high variability. This rule reduces overtime and non-completion costs that could have been caused by the possible delays in the shipments of these raw materials.

Some surprising results interestingly arise. Under high supply and production lead time ratio, when the supply lead time variability increases from ‘medium’ to ‘high’ the cost of ‘Dynamic algorithm’ decreases, because the ‘Dynamic algorithm’ stock allocation mechanism works principally well for

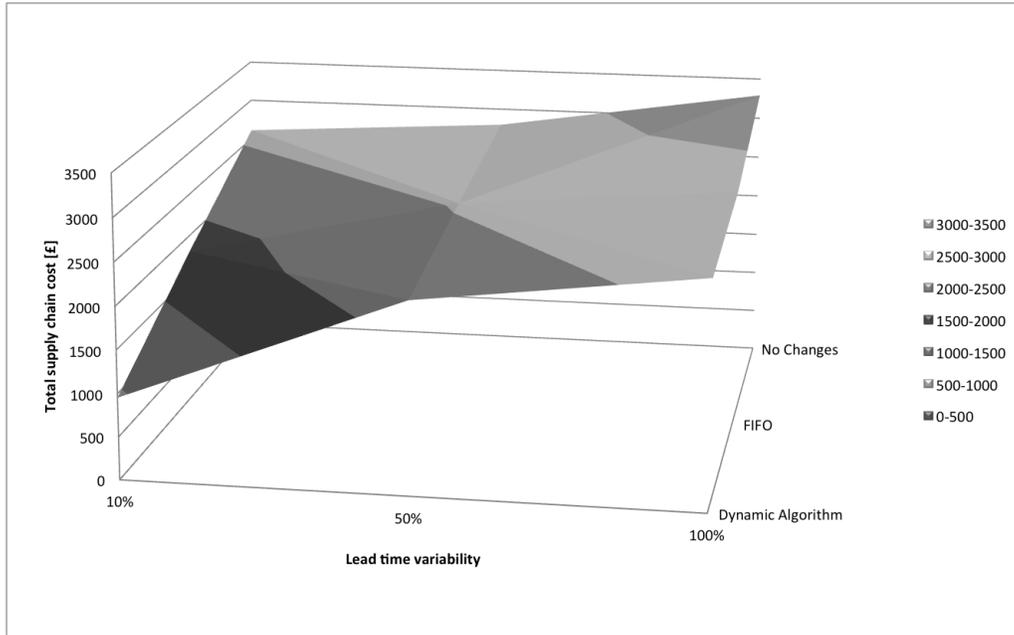


Figure 3: Illustration of the simulation results.

high supply lead time and high variability, as mentioned earlier. Furthermore, the ‘Dynamic algorithm’ performs less satisfactorily compared with the FIFO policy when the ratio between lead times is high under medium lead time variability and high JIT extent. The ‘Dynamic algorithm’ and FIFO have similar performance in experiments characterised by intermediate variability, especially when the ratio between supply and production mean lead times is high. Nevertheless, it is necessary to consider that the parameters behind stock allocation, namely, the threshold and the customer service level, have been selected for the ‘Dynamic Algorithm’ to perform well in various experiments, namely, with variability ranging from 0.1 to 1.0. We expect, in the real world, companies will face a narrower range of variability. Therefore, the two parameters associated with initial stock allocation could be refined for the ‘Dynamic Algorithm’ to perform well also in case the standard deviation of the variability is 0.5 of the mean supply lead times.

Further insights could be gained from the detailed results on how the policies perform for holding, overtime, non-completion and changeover costs. For each of the 27 experiments included in Table II we averaged these costs

over 1 500 runs of simulation. Results can be found in Table III. We can highlight some effects of lead time ratio and lead time variability common to the three policies. If the lead time ratio grows, the relative importance of holding costs increases. Because of higher lead time's ratios, component transit times are longer, therefore increasing holding costs. If the lead time variability increases, the relative importance of overtime and non-completion costs grows, because of delays in the production schedule. 'No changes' is penalised by high non-completion and overtime costs. These are important because workers are forced to wait for the arrival of a predetermined product even if its transport is delayed, with consequent disruptions to the overall production plan. Especially when non-completion costs are high, the 'Dynamic algorithm' and FIFO are the only suitable policies. FIFO favours a myopic scheduling policy that requires many changeovers but allows completing the production plan in the shortest time possible. Therefore, FIFO is suitable when changeover costs are low and labour costs are high. The 'Dynamic algorithm' uses a preventive stock allocation mechanism to decongest the system when delays are likely to happen. Although this mechanism increases holding costs of inventory, it prevents the system from bearing other more disruptive costs including overtime, non-completion and changeover costs. Therefore, if compared with FIFO, the 'Dynamic algorithm' has higher holding costs, which nevertheless lead in most cases to lower supply chain cost. The effects of lead time ratio on costs allows to gain further understanding of the stock allocation mechanism used in the 'Dynamic algorithm'. If the lead time variability is low, delays in transport are limited and its real-time scheduling logic avoids unnecessary changeovers by waiting for components due to arrive soon. If the lead time variability is high, delay-critical components are assigned in stock before the simulation starts. This preventive stock-allocation increases holding costs, but decongests the system, allowing larger savings in changeover, overtime and non-completion costs. Medium lead time variability systems are more congested than high lead time variability systems because their variability is not so high to trigger initial stock allocations. However, the entity of delays could still be important especially when lead time ratios are medium or high. In these settings, changeover costs grow, making the 'Dynamic Algorithm' similar to FIFO for the supply chain cost. As stated above, companies facing medium lead time variability need to fine-tune the initial stock allocation of the 'Dynamic Algorithm' to enhance its performance over FIFO. This fine-tuning is likely to increase the customer service level CSL and decrease the threshold time t making the stock al-

| Lead time ratio | Lead time variability | | |
|-----------------|--|--|---|
| | Low (10%) | Medium (50%) | High (100%) |
| Low (1) | A: HC: 96%, OC: 4%, NC: 0%, CC: 0%. | A: HC: 29%, OC: 64%, NC: 1%, CC: 6%. | A: HC: 25%, OC: 53%, NC: 11%, CC: 12%. |
| | F: HC: 13%, OC: 0%, NC: 0%, CC: 87%. | F: HC: 13%, OC: 13%, NC: 0%, CC: 74%. | F: HC: 12%, OC: 22%, NC: 2%, CC: 64%. |
| | N: HC: 6%, OC: 47%, NC: 47%, CC: 0%. | N: HC: 9%, OC: 46%, NC: 46%, CC: 0%. | N: HC: 10%, OC: 44%, NC: 46%, CC: 0%. |
| Medium (5) | A: HC: 67%, OC: 22%, NC: 0%, CC: 11%. | A: HC: 33%, OC: 34%, NC: 4%, CC: 28%. | A: HC: 39%, OC: 26%, NC: 8%, CC: 26%. |
| | F: HC: 34%, OC: 4%, NC: 0%, CC: 62%. | F: HC: 25%, OC: 21%, NC: 2%, CC: 51%. | F: HC: 22%, OC: 23%, NC: 6%, CC: 49%. |
| | N: HC: 23%, OC: 38%, NC: 38%, CC: 0%. | N: HC: 26%, OC: 34%, NC: 40%, CC: 0%. | N: HC: 23%, OC: 31%, NC: 48%, CC: 0%. |
| High (10) | A: HC: 60%, OC: 28%, NC: 0%, CC: 12%. | A: HC: 38%, OC: 26%, NC: 9%, CC: 27%. | A: HC: 63%, OC: 16%, NC: 4%, CC: 17%. |
| | F: HC: 45%, OC: 11%, NC: 0%, CC: 44%. | F: HC: 34%, OC: 21%, NC: 6%, CC: 39%. | F: HC: 29%, OC: 22%, NC: 10%, CC: 39%. |
| | N: HC: 37%, OC: 31%, NC: 31%, CC: 0% | N: HC: 34%, OC: 25%, NC: 41%, CC: 0% | N: HC: 28%, OC: 23%, NC: 49%, CC: 0% |

Table 3: Simulation results: cost breakdown (HC, OC, NC and CC mean holding cost, overtime cost, non-completion cost and changeover cost, respectively).

location mechanism more sensitive to lead time variability. This change is likely to increase holding costs but to reduce at the same time overtime, non-completion and changeover costs, therefore decreasing the supply chain cost.

3.3 Taguchi's method results

Although the above simulation considers three varying variables and three policies, the unit costs are set at the medium values. To fully investigate whether the system is robust to changes in various parameters including the

four unit costs, namely, overtime cost, non-completion cost, holding cost and changeover cost, a full factorial design should have been employed. However, a full factorial design with eight parameters, and each of them characterised by three levels, would require 38, namely, 6 561, experiments. The experiments were run on a computer mounting an Intel Core i5-2400 at 3.10 GHz and 4 GB of RAM. On this machine, the estimated time saved by using the Taguchi's method instead of the full-factorial approach is 2 399 hours.

Taguchi's method (Roy, 1990) is an alternative to factorial design that allows the analysis of many parameters without many experiments. By using Taguchi's orthogonal arrays, only 18 experiments are necessary in this case. After conducting the experiments, we computed for each factor j the value Δ_j , which in the Taguchi's analysis is used to make judgements about the importance of the factors. Factors are ranked from the highest Δ_j , having the highest contribution toward the cost to the lowest Δ_j , having the lowest contribution toward the cost (Figure 4). The description of the design of experiments and the detailed calculation of the Taguchi's analysis can be found in Appendix .2.

Figure 4 provides the following interesting observations. First, the ratio between supply and production lead time has the highest influence on the cost. That means that when the supply lead time is longer, the effects of the variability of other factors on the cost will be more relevant. Surprisingly lead time variability is found to have little influence on cost. This finding should be understood with care. Because we calculate lead time variability as a percentage of the standard deviation of the mean supply lead time, its effects depend first on the supply lead time as longer supply lead time means higher lead time variability. As a lesson learnt, the company should direct their efforts toward supply lead time reduction because shorter lead time means lower lead time variability.

Figure 4 shows that the policy used has the second highest influence on the cost. Next, unit overtime costs and unit non-completion costs seem to have had an important influence on the cost. Care is needed in extending the results obtained where unit overtime and non-completion costs differ from those employed in these simulations. Other parameters such as unit holding cost, unit changeover cost and JIT extent have little influence on the cost. That means the cost is robust to changes in these parameters. The lack of influence of the JIT extent was also apparent from the results presented earlier.

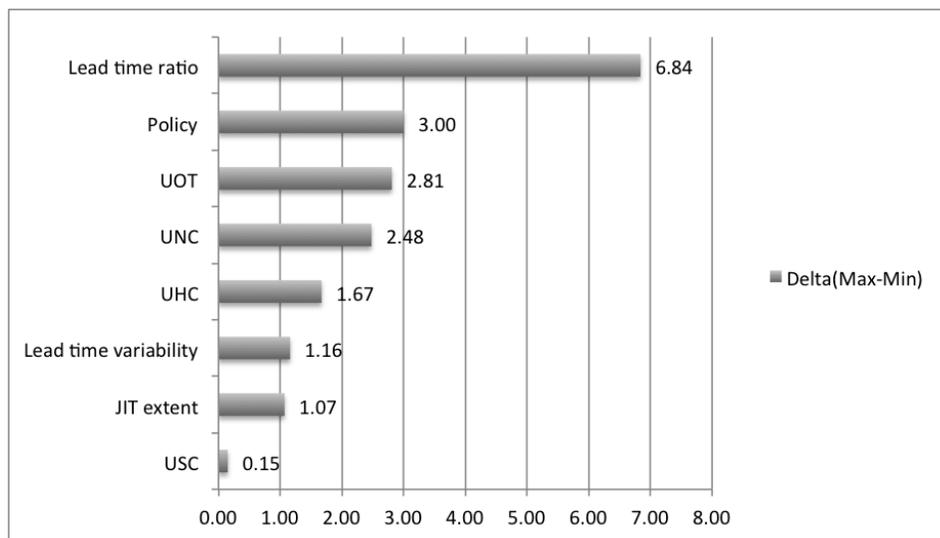


Figure 4: Taguchi's method results.

4 Discussion and conclusions

The analysis performed by this research yields some new observations. Previous studies argued that the benefits of tracking technologies often do not justify their investment expenditures (Sari, 2010). On the contrary, we show that a GPS-based application, combined with the ‘Dynamic algorithm’, could be relevant to firms operating in a JIT or perishable supply environment, for which the gains ensuing from the introduction of tracking technologies are relevant. Simulation experiments show that the ‘Dynamic algorithm’ outperforms commonly used scheduling policies. Such GPS- and RFID-based real-time tracking technologies were useful in supply chains for generating express orders (Gaukler *et al.*, 2008) and for sharing collaborative information (Sari, 2010). This paper shows that final assemblers can use GPS-enabled real-time transport information for production re-scheduling to save important costs.

To our knowledge, this research study is the first to propose dynamic policies considering not only the state of order completion in the production system, but also the progress of raw-material transport directed to the final production plant, under supply and production uncertainties. Previous studies on dynamic policies are based exclusively on the order progress in the production system (Hausman and Scudder, 1982; Wein and Ou, 1991 and Gong *et al.*, 2011). Our study is consistent with this body of literature because they showed, as we did, that dynamic policies based on current system status perform better than static policies. Other studies considering inventory and scheduling problems in the same research tend to focus on demand uncertainty only (Leachman and Gascon, 1988 and Gallego, 1990). Moreover, similar attempts to study dynamic scheduling rules tend to focus on assembly processing lead time uncertainty but not on supply lead time uncertainty. With a more realistic setting based on an industrial example, this paper provides some new understanding about the use of dynamic scheduling rules for final assemblers facing long and variable supply lead times.

Results from a sensitivity analysis performed with Taguchi’s method show that longer supply lead times could exacerbate the adverse effects of supply uncertainty. This result is consistent with the study of Gaukler *et al.* (2008), who investigated by simulation the use of dynamic expediting policies when order progress information is available. They found, as we did, that the performance of their dynamic policies deteriorated among long supply lead times. The ‘Dynamic algorithm’ is less effective when lead time variability is

medium combined with medium and high ratio between supply and production lead times. In any other case it performs really well (Table II). Based on different settings without using dynamic scheduling rules, Sari (2010) found more benefits when firms in a supply chain collaborate by sharing real-time demand information under long supply lead times. With these results, companies operating under such supply and production uncertainties and JIT supply environment should focus on reducing supply lead time and its variability, and if these measures are impossible, then dynamic scheduling rules like ours can be considered. Based on a cost-breakdown analysis, we also found that the ‘Dynamic algorithm’ works really well when changeovers are expensive and holding costs are low (Table III).

This paper differs from previous studies in several manners. Recent contributions on scheduling are often focused on how to re-schedule disrupted operations (Zhang *et al.*, 2013). Heuristic genetic algorithms are employed with this purpose because of their computational efficiency (Rossi and Dini, 2000). However, they are used for re-scheduling purposes when a disruption already happened, but normally do not explicitly consider the probability of a future disruption to happen when defining the production schedule. Our study differs from those contributions by modelling explicitly production and supply lead times uncertainties with the goal of altering scheduling decisions before the delays in supply transport hit assembly plants. We investigate the effects of possible delays based on the state of completion of the transport process to allow assembly companies to proactively react to possible supply delays beforehand. This approach is similar to the one used in Gaukler *et al.* (2008) who based express ordering decisions on the state of completion of the order in a supply chain. In addition, this paper addresses the problem of modelling supply and production lead time variability. Tang and Grubbström (2003) and Louly *et al.* (2008) assume for production lead times discrete distributions and continuous density functions, respectively. Commonly used continuous density functions to model lead times in operations management include the normal distribution, which is unsuitable as it could lead to negative values of lead times, and the Erlang distribution, used by Tang and Grubbström (2003), which may not be realistic in this setting. This paper applies a continuous lognormal distribution to model supply and production lead time variability, based on verification from the industrial example.

This study provides some foundations for future research. First, a possible extension of this paper could contribute to the more theoretical literature on heuristic scheduling mentioned above considering the uncertainties of the

supply and production processes. This contribution could be based on the approximate-stochastic-dynamic programming framework. Second, the application of the ‘Dynamic algorithm’ provides cost reduction benefits but also requires much higher coordination with line supervisors and workers, because of schedule changes in the middle of the work. To investigate what are the precise effects of the adoption of this application on workers behaviour through in-depth case studies would be of interest.

Acknowledgements

The authors would like to thank Mr. Pietro Lucidi, IT project manager, for his kind participation in this research project, Ms. Alice Tasin and Ms. Fen Ren, for helping refining the assumptions of this paper, by working on similar yet different problems, the editor and the anonymous reviewers for their helpful comments and suggestions.

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A Appendix

A.1 Proof of Proposition 1

Let $X_1 \dots X_K$ be K independent and identical lognormal variables representing the travel time to cover each road segment of a particular route. The lognormal variables are characterised by a mean μ_{X_i} and a standard deviation σ_{X_i} for each $i = 1 \dots K$. Each X_i can be written as $\exp(Y_i)$, with each Y_i as a normal variable with mean μ_{Y_i} and a standard deviation σ_{Y_i} . Therefore, the lead time for a particular route from a supplier to the company can be represented by the compound distribution of K lognormal

variables. Unfortunately, no exact result is known for this resulting distribution. Thus we estimate the lead time distribution for a route by using the Fenton-Wilkinson approximation (Fenton, 1960, p. 60) as follows. The Fenton-Wilkinson method approximates the sum of the K independent lognormal variables with a lognormal variable X , with mean μ_X and a standard deviation σ_X , obtained by matching the first and second central moments of X with that of the sum of X_i for $i = 1 \dots K$, as given by:

$$\mu_X = K \cdot \mu_{X_i}, \quad (2a)$$

$$\sigma_X^2 = K \cdot \sigma_{X_i}^2. \quad (2b)$$

The lognormal variable X can then be written as $\exp(Y)$, with Y as a normal variable with mean μ_Y and a standard deviation σ_Y . Knowing the parameters μ_X and σ_X^2 , μ_Y and σ_Y^2 can be determined from the formulas (Aitchison and Brown, 1957):

$$\mu_Y = \ln \left(\frac{\mu_X^2}{\sqrt{\mu_X^2 + \sigma_X^2}} \right), \quad (3a)$$

$$\sigma_Y^2 = \ln \left(1 + \frac{\sigma_X^2}{\mu_X^2} \right). \quad (3b)$$

Because Y is normally distributed, it is easy to numerically determine its cumulative distribution function F_Y and its inverse F_Y^{-1} when μ_Y and σ_Y^2 are given. We assign a raw material in stock before the day of production if the delay associated with the customer service level $F_X^{-1}(CSL, \mu_X, \sigma_X^2)$ is more than the threshold t . The delay can be expressed as $F_X^{-1}(CSL, \mu_X, \sigma_X^2) - \mu_X$. Finally, because of the relationship between the normal distribution and the lognormal distribution the condition for assigning a stock unit can be written as follows:

$$F_X^{-1}(CSL, \mu_X, \sigma_X^2) - \mu_X = \exp(F_Y^{-1}(CSL, \mu_y, \sigma_y) - \mu_x) \geq t \quad (4)$$

A.2 Details of Taguchi's analysis

In our setting we use Taguchi's orthogonal array $L18$ that involves 18 experiments. The array has been defined by testing combinations of parameters

| N | Policy | Ratio | JIT | Variability | UOT | UNC | UHC | USC | SN |
|-----|--------|-------|-----|-------------|-------|-----|-----|-----|-------|
| T1 | A | 1 | 30 | 0.1 | 750 | 250 | 5 | 100 | 5.91 |
| T2 | A | 1 | 15 | 0.5 | 1 000 | 500 | 10 | 200 | 1.70 |
| T3 | A | 1 | 0 | 1 | 1 250 | 750 | 15 | 300 | 1.63 |
| T4 | A | 5 | 30 | 0.1 | 1 000 | 500 | 15 | 300 | 9.11 |
| T5 | A | 5 | 15 | 0.5 | 1 250 | 750 | 5 | 100 | 6.23 |
| T6 | A | 5 | 0 | 1 | 750 | 250 | 10 | 200 | 10.99 |
| T7 | A | 10 | 30 | 0.5 | 750 | 750 | 10 | 300 | 9.67 |
| T8 | A | 10 | 15 | 1 | 1 000 | 250 | 15 | 100 | 14.44 |
| T9 | F | 10 | 0 | 0.1 | 1 250 | 500 | 5 | 200 | 9.10 |
| T10 | F | 1 | 30 | 1 | 1 250 | 500 | 10 | 100 | 4.21 |
| T11 | F | 1 | 15 | 0.1 | 750 | 750 | 15 | 200 | 9.79 |
| T12 | F | 1 | 0 | 0.5 | 1 000 | 250 | 5 | 300 | 7.76 |
| T13 | F | 5 | 30 | 0.5 | 1 250 | 250 | 15 | 200 | 11.70 |
| T14 | F | 5 | 15 | 1 | 750 | 500 | 5 | 300 | 12.85 |
| T15 | F | 5 | 0 | 0.1 | 1 000 | 750 | 10 | 100 | 10.62 |
| T16 | F | 10 | 30 | 1 | 1 000 | 750 | 5 | 200 | 11.44 |
| T17 | F | 10 | 15 | 0.1 | 1 250 | 250 | 10 | 300 | 13.45 |
| T18 | F | 10 | 0 | 0.5 | 750 | 500 | 15 | 100 | 13.96 |

Table 4: Taguchi’s method experiments

instead of single parameters and derives from a statistical technique, which selects the experiments denser in information. However, Taguchi’s array $L18$ allows us to test seven parameters with three levels and one parameter with two levels. Therefore, it is necessary to eliminate one level from our analysis. We decided to remove the ‘No changes’ scheduling policy from the analysis because it performed relevantly worse compared with the ‘Dynamic algorithm’ and FIFO policies as could be seen from the results of Table II. The 18 experiments derived from Taguchi’s technique are shown in Table B1.

Taguchi’s method analyses the experiments based on the calculation of the signal-to-noise ratio for each experiment. We respectively denote the mean and the variance of the value of interest across the replications performed for the experiment i as \bar{y}_i and s_i^2 . Then the signal-to-noise ratio SN_i for the experiment i can be computed as follows:

| Factor | $SN_{1,k}$ | $SN_{2,k}$ | $SN_{3,k}$ | Δ_j | Rank |
|-------------|------------|-------------|-------------|------------|------|
| Policy | A: 7.64 | F: 10.64 | – | 3.00 | 2 |
| Ratio | 1: 5.17 | 5: 10.25 | 10: 12.01 | 6.84 | 1 |
| JIT | 30: 8.67 | 15: 9.74 | 0: 9.01 | 1.07 | 7 |
| Variability | 0.1: 9.66 | 0.5: 8.50 | 1: 9.26 | 1.16 | 6 |
| UOT | 750: 10.53 | 1 000: 9.18 | 1 250: 7.72 | 2.81 | 3 |
| UNC | 250: 10.71 | 500: 8.49 | 750: 8.23 | 2.48 | 4 |
| UHC | 5: 8.88 | 10: 8.44 | 15: 10.11 | 1.67 | 5 |
| USC | 100: 9.23 | 200: 9.12 | 300: 9.08 | 0.15 | 8 |

Table 5: Taguchi’s method results

$$SN_i = 10 \log \frac{\bar{y}_i^2}{s_i^2}. \quad (5)$$

As the assessment of each experiment i is based on the measure SN_i , which directly considers the variance s_i^2 of the experiment, it is paramount that the number of runs is the same for each experiment. We set the number of runs to 5 000 because this number, as could be seen in the simulation results of Table II, should, usually, guarantee a confidence interval of 5% with an indifference zone of 50. The values of SN_i for each experiment i are shown in Table B2. After calculating SN_i for each experiment i it is possible to compute the average $SN_{j,k}$ for each factor j and each level k . This is obtained by averaging all the experiments based on the factor j and the level k . Finally, for each factor j the value Δ_j is computed as the difference between the highest value and the lowest value of $SN_{j,k}$ for all the levels k of j . Factors are ranked from the highest Δ_j , having the highest contribution toward the cost to the lowest Δ_j , having the lowest contribution toward the cost.